

CNC-Indexer

Mode: Degree ?
←Bk ↑Select↓ ←Ac

Select



Left



Up

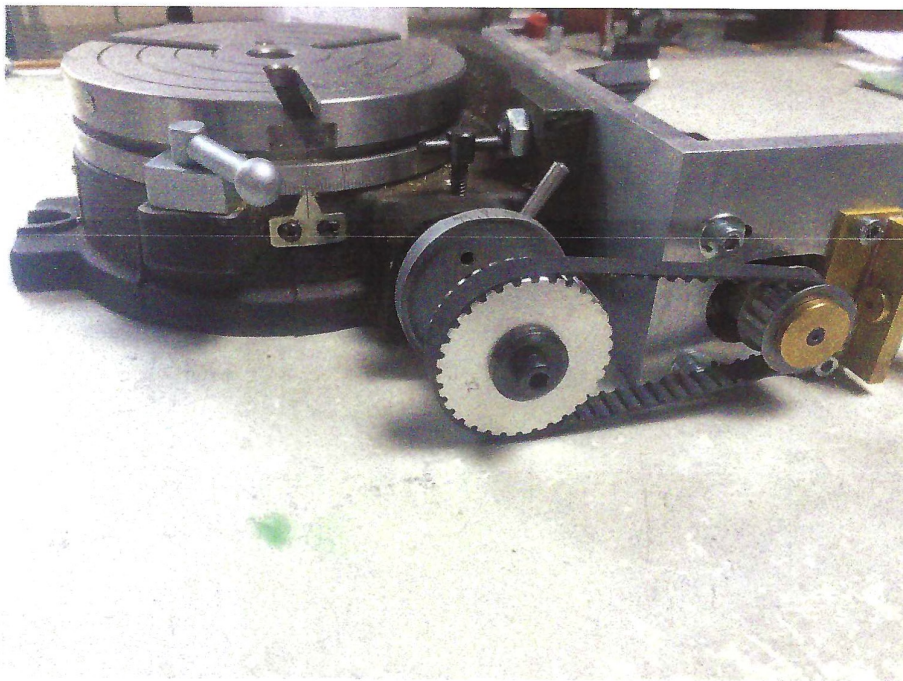
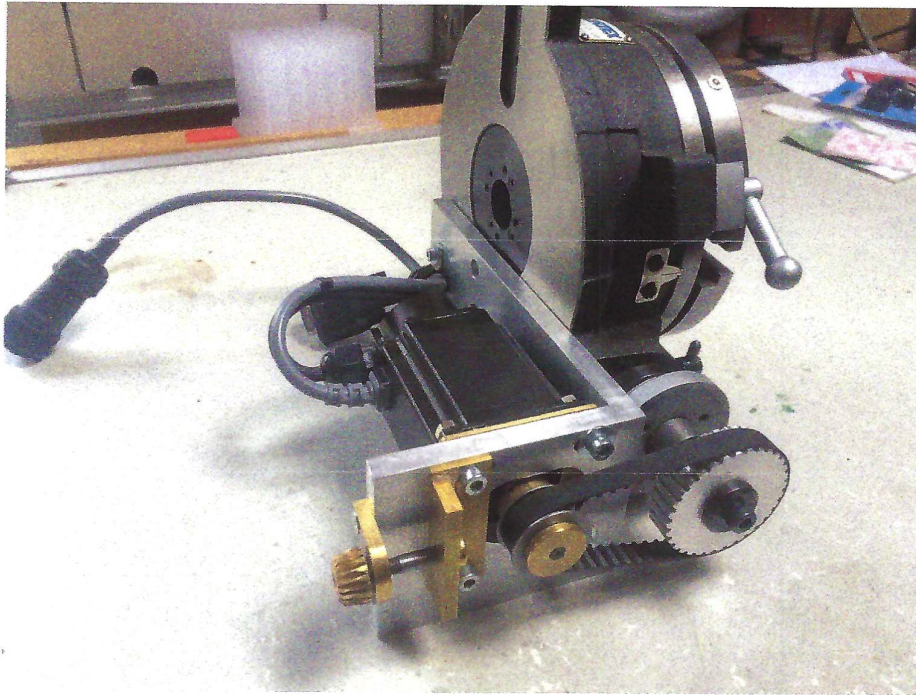


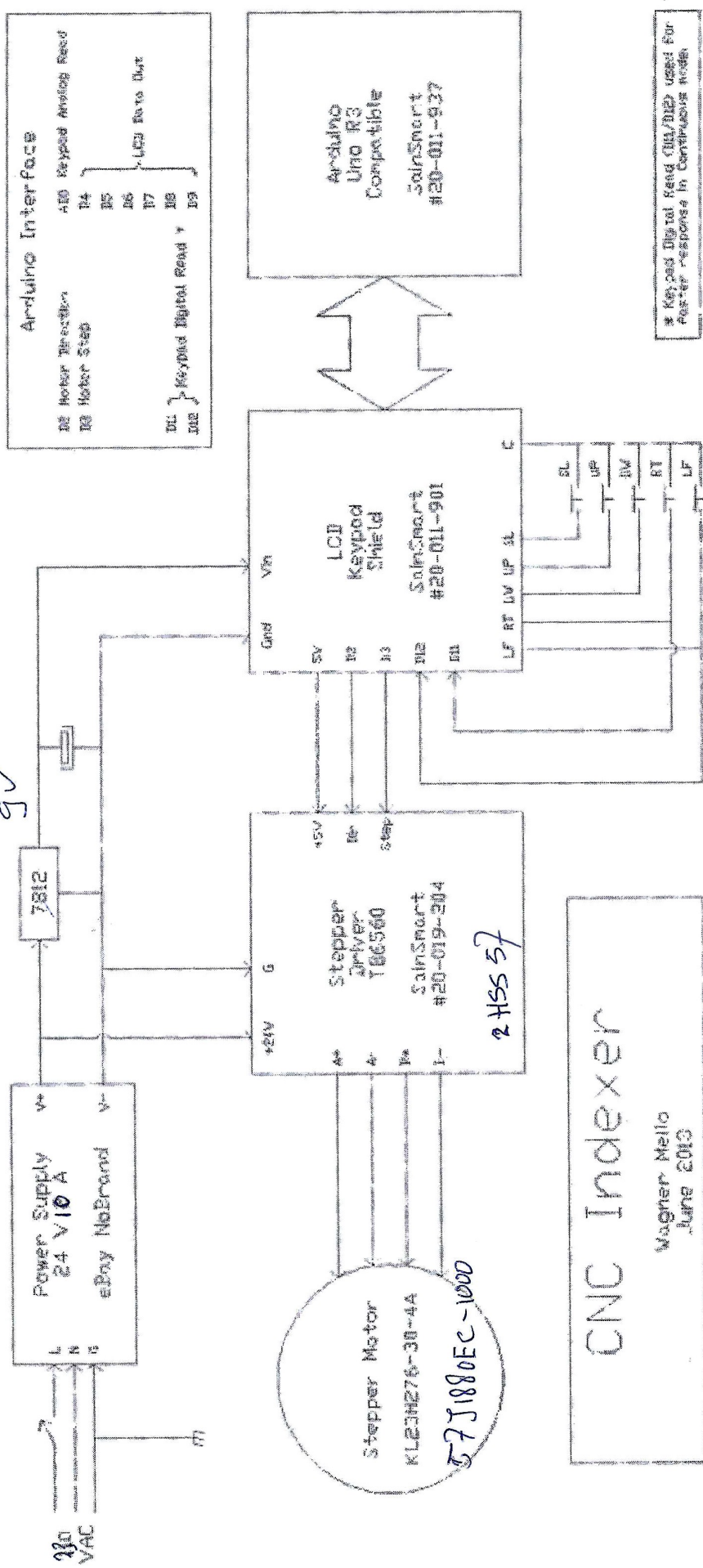
Right



Down

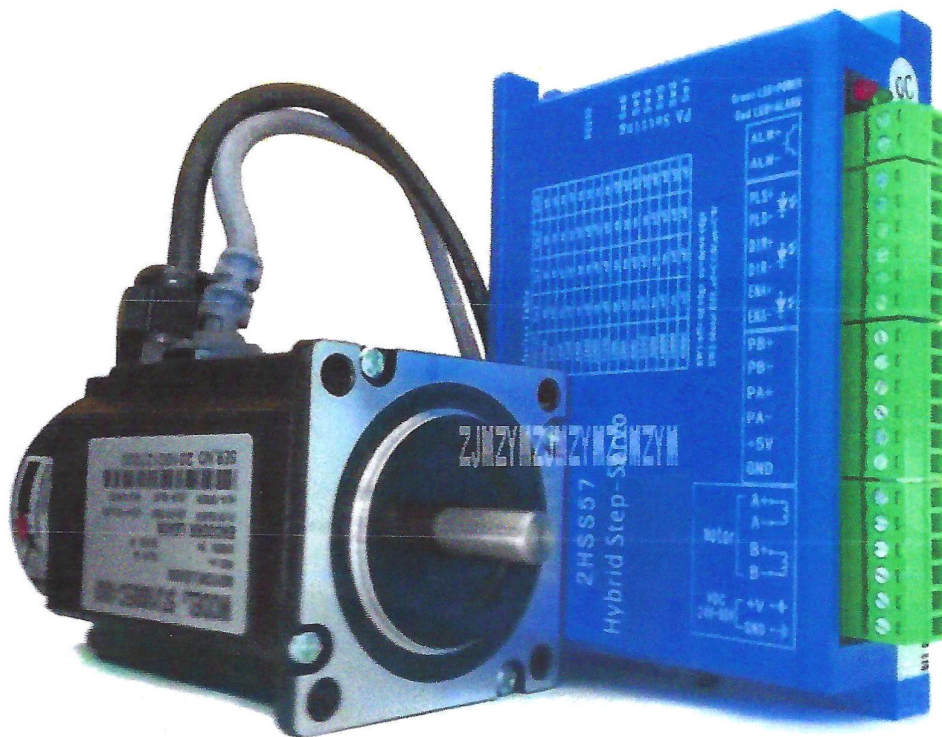




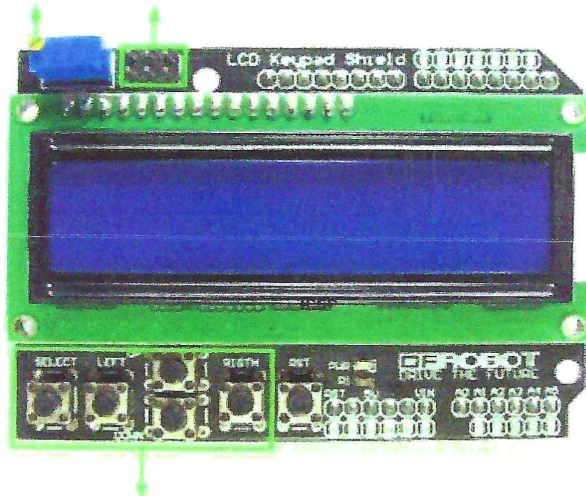


CNC Indexer

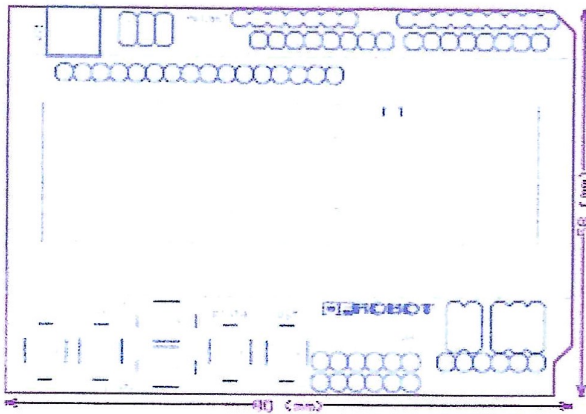
Wagner Mello
June 2013



LCD Contrast Potentiometer ICSP

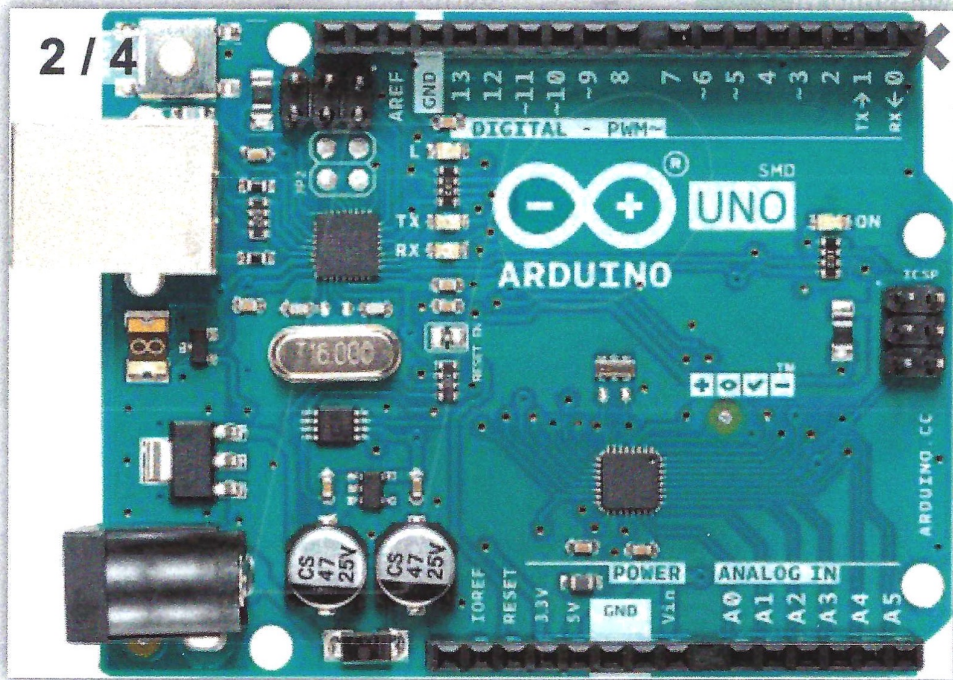


5 Keys connect to Analog Input Pin0



Pin Allocation

Pin	Function
Analog 0	Button (select, up, right, down and left)
Digital 4	DB4
Digital 5	DB5
Digital 6	DB6
Digital 7	DB7
Digital 8	RS (Data or Signal Display Selection)
Digital 9	Enable
Digital 10	Backlit Control



2 / 4



Prüfungsfragen

CNC-Indexer

```

1 |/*****/
2 /*
3 /*          CNC Indexer          */
4 /*
5 /*          Wagner Mello May 2013
6 /*
7 |/*****/
8
9 // v4: July 29 2013 : Bug backlash solved
10 // V3: July 13 2013 : Bug newdeg%360 solved
11 // V2: July 12 2013 : Bug dJog=0 solved
12
13
14 #include "arduino.h"
15
16 #include <Wlcd.h>
17 #include <Wstepper.h>
18 #include <EEPROM.h>
19
20 Wlcd lcd=Wlcd(2);
21 WStepper stp=WStepper();
22
23 #define KRT 1
24 #define KUP 2
25 #define KDW 3
26 #define KLF 4
27 #define KSL 5
28
29 #define CW 0
30 #define CCW 1
31
32
33 |/*****/
34
35 int Stt;
36
37 int Cur;
38 int Key;
39
40 int Div;
41
42 long pStp;          // Actual position (Steps)
43 long pDeg;          // Actual position (Degrees x 1000)
44 long cDeg;          // Calculated position (Degrees x 1000)
45
46 long sRot;          // Steps per revolution
47 long sBkl;          // Backlash (Steps)
48 float sVel;         // Velocity (Steps/Second)
49 float sAcc;         // Acceleration (Steps/Second^2)
50
51 struct Cnf
52 {
53   int Mod;           // Mode
54   int Stp;           // Full steps per revolution
55   int Mst;           // Microstepping mode
56   int Red;           // Reduction gears
57   int MvL;           // Maximum velocity (Degrees/Minute)
58   int Acc;           // Acceleration (Degrees/Second^2)
59   int Bkl;           // Backlash (Degres x 1000)
60   int nDiv;          // Division mode, number of divisions
61   long dDeg;         // Degree mode, step (Degrees x 1000)
62   long dJog;         // Jog mode step (Degrees x 1000)
63 }Cnf;
64

```